JTLS-GO Version Description Document

August 2025



DEPARTMENT OF DEFENSE JOINT STAFF J7 116 LAKE VIEW PARKWAY SUFFOLK, VA 23435-2697

JOINT THEATER LEVEL SIMULATION - GLOBAL OPERATIONS (JTLS-GO 6.4.1.0)

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ABSTRACT

The Joint Theater Level Simulation - Global Operations (JTLS-GO®) is an interactive, computer-based, multi-sided wargaming system that models air, land, naval, Special Forces, and Non-Governmental Organization (NGO) functions within a combine joint and coalition environment.

This *JTLS-GO Version Description Document (VDD)* describes the new features of the Version 6.4.1.0 delivery of the configuration-managed JTLS-GO software suite.

JTLS-GO 6.4.1.0 is a Major release of the JTLS-GO 6.4 series that includes an updated repository of standard data, a demonstration scenario based in the western Pacific, as well as major model functionality improvements implemented as Engineering Change Proposals (ECPs), summarized in Chapter 2. Code modifications that represent corrections to known Software Trouble Reports (STRs) will be described in Chapter 3 in future releases - because this is the first release of the JTLS-60 6.4 series, there have been no STRs to correct. Known, outstanding STRs are described in Chapter 4.

This publication is updated and revised as required for each Major or Maintenance version release of the JTLS-GO model. Corrections, additions, or recommendations for improvement must reference specific sections, pages, and paragraphs with appropriate justification and be forwarded to:

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1.0 INTRODUCTION

1.1 SCOPE

This JTLS-GO Version Description Document (VDD) describes Version 6.4.1.0 of the configuration managed Joint Theater Level Simulation - Global Operations (JTLS-GO[®]) software suite. JTLS-GO 6.4.1.0 is a Major delivery for the JTLS-GO 6.4 series of releases.

JTLS-GO 6.4.1.0 includes the entire JTLS-GO suite of software, a repository of engineering level data, and a realistic demonstration scenario based on the Western Pacific theater of operations called "wespac64". Database modifications that were accomplished to upgrade the previous JTLS-GO database format to this current version are summarized in this chapter, as well as APPENDIX B. Detailed descriptions of the Engineering Change Proposals (ECPs) implemented for this release are provided in Chapter 2.0.

JTLS-GO 6.4.1.0 executes on the Red Hat Enterprise Linux Version 9.4 and Oracle Linux 9.4 64-bit operating systems. The Web-Hosted Interface Program (WHIP®) user workstation interface can be executed on any 64-bit operating system from any Java-compatible Web browser.

1.2 INVENTORY OF MATERIALS

This section lists documents and software that are relevant to JTLS-GO. All JTLS-GO documents included in this delivery are provided in PDF format within a documents subdirectory.

1.2.1 Obsolete/Outdated Documents

No documents have been deleted or become outdated as a result of this release.

1.2.2 Unchanged Documents

- JTLS-GO Air Services User Guide (JTLS-GO Document 03, Version 6.4.0.0)
- JTLS-GO Configuration Management Plan (JTLS-GO Document 03, Version 6.4.0.0)
- JTLS-GO Standard Database Description (JTLS-GO Document 14, Version 6.4.0.0)
- JTLS-GO Entity Level Server User Guide (JTLS-GO Document 19, Version 6.4.0.0)
- JTLS-GO Federation User Guide (JTLS-GO Document 20, Version 6.4.0.0)
- JTLS-GO C4I Interface Manual (JTLS-GO Document 21, Version 6.4.0.0)
- JTLS-GO DoD Architecture Framework (JTLS-GO Document 22, Version 6.4.0.0)

1.2.3 Updated Documents

- JTLS-GO Analyst Guide (JTLS-GO Document 01, Version 6.4.1.0)
- JTLS-GO Controller Guide (JTLS-GO Document 04, Version 6.4.1.0)
- JTLS-GO Data Requirements Manual (JTLS-GO Document 05, Version 6.4.1.0)
- JTLS-GO DDS User Guide (JTLS-GO Document 06, Version 6.4.1.0)
- JTLS-GO Director Guide (JTLS-GO Document 07, Version 6.4.1.0)
- JTLS-GO Executive Overview (JTLS-GO Document 08, Version 6.4.1.0)
- JTLS-GO Installation Manual (JTLS-GO Document 09, Version 6.4.1.0)
- JTLS-GO WHIP Training Manual (JTLS-GO Document 10, Version 6.4.1.0)
- JTLS-GO Player Guide (JTLS-GO Document 12, Version 6.4.1.0)
- JTLS-GO Software Maintenance Manual (JTLS-GO Document 15, Version 6.4.1.0)
- JTLS-GO Technical Coordinator Guide (JTLS-GO Document 16, Version 6.4.1.0)
- JTLS-GO Version Description Document (JTLS-GO Document 17, Version 6.4.1.0)

1.2.4 New Documents

No new documents are required for this version of the software.

1.2.5 Delivered Software Components

JTLS-GO 6.4.1.0 may be delivered either on a CD or as a set of compressed TAR files to be downloaded. Either method includes the complete suite of software executable code and command procedures. The following software components are included with this release:

- Combat Events Program (CEP)
- Scenario Initialization Program (SIP)
- Interface Configuration Program (ICP)
- Reformat Spreadsheet Program (RSP)
- JTLS Symbols Application (JSYMS)
- Database Development System (DDS)

Database Configuration Program (DCP)

DDS Client User Interface (DDSC)

- ATO Translator Service (ATOT)
- ATO Generator Service (ATOG)
- ATO Retrieval Program (ATORET)
- JTLS Convert Location Program (JCONVERT)
- Count Critical Order Program (CCO)
- JTLS HLA Interface Program (JHIP)
- After Action Review Client (AARC)
- Scenario Data Client (SDC)
- Order Entry Client (OEC)
- Order Verification Tool (OVT)
- JTLS Object Distribution Authority (JODA)

The current JODA build number is 233.

- Web Services Manager (WSM)
- Web-Hosted Interface Program (WHIP) and its component programs:

Apache Server (APACHE)

JTLS XML Serial Repository (JXSR)

Order Management Authority (OMA)

Synchronized Authentication and Preferences Service (SYNAPSE)

XML Message Service (XMS)

Total Recall Interactive Playback Program (TRIPP)

- Entity Level Server (ELS)
- JTLS Operational Interface (JOI) for both OTH-Gold and Link-16 generation
- Tactical Electronic Intelligence (TACELINT) Message Service

- Keyhole Markup Language (KML) Operational Interface (KOI)
- JTLS Transaction Interface Program (JTOI)
- JTLS Interface Network Navigator (JINN)
- JTLS Order of Battle Editor (JOBE)
- JTLS Geographic Information System (GIS) Terrain Building Program
- JTLS Master Integrated Database (MIDB) Tool
- JTLS Version Conversion Program (VCP)
 - VCP60 Converts a JTLS-G0 5.1 database to a JTLS-G0 6.0 formatted database.
 - VCP61 Converts a JTLS-GO 6.0 database to a JTLS-GO 6.1 formatted database.
 - VCP62 Converts a JTLS-GO 6.1 database to a JTLS-GO 6.2 formatted database.
 - VCP63 Converts a JTLS-GO 6.2 database to a JTLS-GO 6.3 formatted database.
 - VCP64 Converts a JTLS-GO 6.3 database to a JTLS-GO 6.4 formatted database.

Instructions for installing JTLS-GO 6.4.1.0 are provided in the *JTLS-GO Installation Manual*. Installing a previous version of JTLS-GO prior to installing JTLS-GO 6.4.1.0 is not necessary. No other upgrade beyond installation of the compressed TAR files or CD is required. The software provided with this delivery is a complete release that includes all files and code required to execute JTLS-GO.

1.2.6 Released Databases

This release includes the following sample unclassified databases:

- The scenario that serves as a repository of engineering level data called "repository64".
 Although not useful as a scenario, it does follow all of the database requirements for a scenario, and should be loaded into your PostgreSQL scenario table-space.
- The scenario "wespac64", which is suitable for training and demonstrations.

1.3 INTERFACE COMPATIBILITY

1.3.1 Support Software

JTLS-GO 6.4.1.0 requires the following versions of support software, including operating systems, compilers, scripting utilities, database tools, transfer protocols, and display managers.

Operating system for the model: Red Hat Linux Enterprise Server (ES) Edition Version 9.4,
 64-bit architecture.

JTLS-GO 6.4 is compatible with the following versions of Linux 9:

RedHat Linux 9.6 - this operating system license must be purchased.

Oracle Linux 9.6 - This operating system is free to download, use, and distribute, and is provided in a variety of installation and deployment methods. It has been approved by Defense Information System Agency (DISA) for use by U.S. Government Agencies.

There are no restrictions on the operating system for client workstations, except that the
operating system must be a 64-bit architecture with a Java-enabled web browser. JTLS-GO
6.4.1.0 is compatible with the following operating systems:

Red Hat Linux Enterprise Edition Version 9.6

Oracle Linux 9.6

Windows 10, which can be used only if the workstation is an external HTTP client of the simulation network.

- JTLS-GO 6.4.1.0 is delivered with the Adoptium project Temurin Java Development Kit (JDK) 1.8 Update 462 package. Both the ICP and DCP have the option for an organization to increase the maximum memory heap for the WHIP and DDSC. For large scenarios and databases, an organization should consider increasing the maximum heap size.
- JTLS-GO uses IcedTea to provide the Java Web Start capability that implements the webenabled JTLS-GO functionality. JTLS-GO supports IcedTea version 1.8.4.
- JTLS-GO database tools require a certified PostgreSQL 15.13 database server and the full PostgreSQL installation. PostgreSQL 15.13 that has been compiled under Linux 9.6 is bundled with the JTLS-GO 6.4 release tar files. It is not necessary to use the delivered solution, but it is the easiest method to meet the requirements of JTLS-GO 6.4.1.0. There are several alternative methods available for obtaining the PostgreSQL 15.13 software. Refer to Chapter 6 of the JTLS-GO Installation Manual for additional installation details.
- Windows software, X11R5 server, Motif 1.2 Library, Motif Window Manager: These items are included as part of the supported versions of Red Hat Linux ES.
- The Perl script language is used by the JTLS-GO system and game setup scripts. The
 version of Perl included with the supported versions of Red Hat Linux ES is sufficient. The
 Perl program is typically located in the /usr/bin directory. If Perl is installed in a another
 location, a link should be created from the /usr/bin directory to this program.

 SIMSCRIPT III (SIMSCRIPT to C) translator/compiler: SIMSCRIPT is required for recompiling JTLS-GO code. It is not necessary to have a SIMSCRIPT compiler to execute JTLS-GO, because all JTLS-GO software executables are statically linked with the SIMSCRIPT libraries. The compiler is needed only if you are a U.S. Government organization that can obtain source code and plan to re-compile JTLS-GO SIMSCRIPT code.

- ANSI C Compiler: It is not necessary to use a C compiler to execute JTLS-GO. This compiler
 is used only by U.S. Government organizations that can obtain source code and intend to
 re-compile any of the JTLS-GO component programs. The C Compiler version delivered
 with the supported versions of Red Hat Linux ES is sufficient.
- C++ Compiler: It is not necessary to use a C++ compiler to execute JTLS-GO. This compiler
 is used only by U.S. Government organizations that can obtain source code and intend to
 re-compile any of the JTLS-GO HLA component programs. The C++ Compiler version
 delivered with the supported versions of Red Hat Linux ES is sufficient.
- The JTLS-GO DDS application uses these open source libraries:

JFreeChart, licensed under a GNU Lesser General Public License (LGPL) by Object Refinery Limited, http://www.object-refinery.com

JCommon, licensed under LGPL2.1 (GNU Lesser General Public License version 2.1 or later) by Object Refinery Limited, http://www.object-refinery.com

Commons-math3-3.0.jar, licensed under Apache Software Foundation (Apache License, Version 2.0) http://www.apache.org/licenses/LICENSE-2.0HLA Compliance

KML Operational Interface (KOI)

The Keyhole Markup Language (KML) Operational Interface (KOI) server utility enables the model to feed operational simulation data to any version of Google EarthTM. The display capabilities and data transfer features of this terrain viewer are sufficiently robust to be used as a base-level operational interface. Operational Players who may be restricted from using an operational Command, Control, Communication, Computer Information (C4I) systems may be able to install and use Google Earth and configure the KOI to provide a capability that resembles C4I for observing perception Force Side data.

Chapter 3 of the JTLS-GO C4I Interface Manual describes requirements and procedures for using the KOI capabilities.

1.3.2 JTLS-GO Cybersecurity Compliance

Because of recent incidents of intrusions into software systems, the United States Department of Defense (DoD) has implemented a strong and strictly enforced Cybersecurity program. JTLS-GO,

as software that executes on DoD systems, must comply to the mandates of the program, along with all of the third party software used by JTLS-GO, such as PostgreSQL and Java.

One of the DoD requirements is that the software must implement a methodology that ensures that the end user keep the software up-to-date and all security patches are properly installed. In previous versions of JTLS-GO, Java 8, as delivered by Oracle, fulfilled this mandate by implementing an expiration date for its software. The concept of an expiration date has been removed from the DoD requirement, but the concept of always using the latest version of third-party software remains a strong component of DoD Cybersecurity requirements.

The following procedure has been established and approved by the JS/J7 Cybersecurity branch to meet the software update requirement:

- Within days of an Oracle Java security release, AdoptOpenJDK produces an equivalent version using infrastructure, build and test scripts to produce pre-built binaries of the OpenJDK class libraries. All AdoptOpenJDK binaries and scripts are open source licensed and available for free.
- Within two-weeks of the AdoptOpenJDK release, JTLS-GO provides a bug release version (JTLS-GO 6.4.n.0) including a full Version Description Document (VDD) for download to all authorized agencies. All DoD agencies using JTLS-GO will be in full compliance with this specific Cybersecurity mandate as long as they download and use the bug released versions when distributed.

Please contact the U.S. Government Program Manager, Mr. Douglas Failor (douglas.l.failor.civ@mail.mil) to obtain the completed Cybersecurity paperwork. It is expected that a current Gate completion certificate will be available with four to five weeks of this initial release. Due to time and funding considerations, the JTLS-GO 6.4.0.0 project has not obtained a Checkpoint Gate certificate.

1.3.3 JTLS-GO High Level Architecture Compliance

The JTLS-GO 6.4.1.0 release is fully High Level Architecture (HLA) compliant, and includes all the programs required to run JTLS-GO in an HLA mode. JTLS-GO currently belongs to one federation known as GlobalSim. GlobalSim is a comprehensive constructive simulation solution for joint training and wargaming that helps commanders and all levels of staff prepare for a range of operational scenarios.

The solution combines JTLS-GO with CAE's GESI constructive tactical entity-level simulation system. CAE's GESI constructive simulation system is designed to run complex and comprehensive exercises from the company level up to division level. The GESI system is used to represent a virtual battlefield, including weapons, vehicles, aircrafts, ground forces and more.

Combining JTLS-GO and GESI brings together operational and tactical level constructive simulations to prepare commanders and staff to make timely, informed and intelligent decisions

across the full spectrum of operations, including conventional combat, disaster relief, and operations other than war.

From the JTLS-GO perspective, all software needed to run GlobalSim is included in this delivery. JTLS-GO uses the Federation Object Model (FOM) located in the \$JGAME/data/hla directory. Federation testing of JTLS-GO with CAE's GESI model has been accomplished. The reader should note that the JTLS-GO Development Team, to date, has not been able to test this federation. If there is interest in running this federation, please contact the JTLS-GO Help desk at jtlsgo@valkyrie.com.

The HLA RTI (Run Time Infrastructure) executive program (rtiexec) recommended for use with this release is Pitch pRTI Evolved 4.4.2.0. However, this program is not included in the JTLS-GO 6.4.1.0 delivery. Users may obtain a full installation package of the RTI software from Pitch Corporation (www.pitch.se). For information about executing the HLA RTI Executive and other HLA-related software, refer to the appropriate HLA documentation and user guides.

1.4 DATABASE MODIFICATIONS

Significant database structure differences exist between JTLS-GO 6.4.1.0 and the previous JTLS-GO 6.3 series database structure. APPENDIX B. Version 6.4.1.0 DATABASE CHANGES has a summary of all database changes.

To upgrade your JTLS 6.3 scenario to JTLS-GO 6.4 compatibility, see instructions listed in the JTLS-GO DDS User Guide, Chapter 3.1.

1.4.1 JTLS-GO Using Legacy Default Symbol Set

If a user organization is still using the pre-JTLS-GO 5.0.0.0 legacy default symbol set, prior to unloading your JTLS-GO 6.4.0.0 formatted data from your PostgreSQL database server into the JTLS-GO 6.4.0.0 scenario American Standard Code for Information Interchange (ASCII) text files, you must execute the JSYMS program using the procedure outlined in the *JTLS-GO DDS User Guide*, Appendix B.11. This procedure will reorganize the structure of the <scenario_name>.gs and databases symbol.scf file.

1.4.2 JTLS-GO Using New Default Symbol Set

You should not make any modifications to the Default Symbol Set delivered with JTLS-GO 6.4.1.0, but end-user organizations are free to use the Default Symbol Set in their scenarios and alter the scenario symbol set to meet specific organizational needs. Some new symbols have been created to meet end-user requirements. No previously existing symbols were deleted nor were any of the preexisting symbol names changed.

This means that the user can easily move in this new symbol set. Please follow the steps outlined in the *JTLS-GO DDS Users Guide*, Section B.13, Updating Scenario Symbol Set.

1.4.3 Standard Repository Changes

R&A has continued to improve and expand the unclassified data repository, which has been renamed to "repository64". The DDS comparison and synchronization function can be used to determine if any of the changes delivered are of use to a JTLS-GO user organization. Specifically, significant effort has been applied to ensuring that all important Targetable Weapons have a unique Supply Category from the weapon should be drawn. This results in the model managing a detailed weapon count of all used weapons.

1.5 INSTALLATION

The JTLS-GO Installation Manual, a Portable Document Format (pdf) file available for direct download, is part of this JTLS-GO delivery, It provides detailed instructions for installing the new version of JTLS-GO and the installation of PostgreSQL 15.13 required to operate JTLS-GO 6.4.1.0.

2.0 ENGINEERING CHANGE PROPOSALS

This chapter summarizes model capabilities added to JTLS-GO 6.4.1.0 as a result of implementing authorized Engineering Change Proposals (ECPs).

2.1 JTLS-0530 Cruise Missile Track Air Intercept

Summary of Model Change Request

An interceptor cannot be manually paired against a Cruise Missile track. The model will not allow auto pairing.

Design Summary

The code was improved to allow manually pairing against a Cruise Missile Track.

2.2 JTLS-2023-16463 DSA Usage Information By Air Missions/HRUs

Summary of Model Change Request

Information should be made available to show which objects were using specific Directed Search Areas (DSAs).

Design Summary

DSA surrogate objects were used in the CEP to track which DSAs were associated with which objects. Only two types of objects [Air Missions and High Resolution Units (HRUs)] can utilize DSAs to collect intelligence.

The model was changed to publish these links on the JODA. The links were created and destroyed as needed when the objects and/or the DSAs were created, destroyed, assigned, or removed from collecting on a DSA. These links are visible on the IMT as quick buttons on the screens for DSAs, Air Missions, and HRUs.

2.3 JTLS-2025-17254 Provide JDSP Libraries For Windows 11

Summary of Model Change Request

The JTLS-GO API libraries are currently built under a version of Linux that corresponds to the released version of JTLS-GO. They are also built under a Windows 10 and Visual Studio 2017 development environment. Both sets of libraries are provided with each release of JTLS-GO.

Microsoft is ending support for Windows 10, and our version of Visual Studio is several years old with three newer versions available. Additionally, several of our customers are using the newer Windows, with more recent versions of Visual Studio.

Design Summary

We have now upgraded to the latest versions of Windows and Visual Studio, and JDSP libraries will now be built under Windows 11 and Visual Studio 2022.

Pending replies from customers, we may provide two sets of library archives: Windows 10 and Visual Studio 2017, as well as Windows 11 and Visual Studio 2022.

2.4 JTLS-2025-17267 IMT Data Filter Save/Recall/Manage

Summary of Model Change Request

The WHIP has no capability to save, recall, or manage data filters for the IMT.

Design Summary

Data filter saving, recalling, and managing functionalities were added for IMT tables.

2.5 JTLS-2025-17269 ATO Viewer Data Filter Save/Recall/Manage

Summary of Model Change Request

The WHIP has no capability to save, recall, or manage data filters for the ATO Viewer.

Design Summary

Data filter saving, recalling, and managing functionalities were added for the ATO Viewer.

2.6 JTLS-2025-17288 Add Symbols Comparison Tab To JVLC Fusion Tool

Summary of Model Change Request

There was no way to compare the milstd2525ccode symbols from the OBS file with the JTLS-GO symbols located in the scenario.gs file.

Design Summary

A symbols tab has been added to the JVLC Fusion tool that displays a table and lets the user compare symbols from a chosen OBS file and scenario.gs file.

The table can be searched and sorted by specific columns to display the symbols that match or are missing from each source. The table data can also be saved in a .csv file.

2.7 JTLS-2025-17378 AAR Supply Usage Report Selection By Faction/Side

Summary of Model Change Request

The user needs to determine supply consumption values of friendly foreign forces in allied countries - for example, the consumption values of American forces located within Germany might be required. The best location to retrieve these data is the AAR Supply Usage Report, but that report works on specific object or unit hierarchies, not on unit locations and Force Sides or Factions.

Design Summary

The options of Force Side, Force Side List, Faction, and Faction List have been added to the existing selectable objects on the AAR Supply Usage Report.

These four new object options can also specify an optional Geo Region to limit retrieval. When filtering by Geo Region, whether or not to include an object's consumption will depend on whether the owning aggregate unit fulfills the filter criteria. For example, for an air mission consuming fuel, it is not the air mission's location that matters, but the location of its home squadron. If that same air mission was to take fuel from an airborne tanker, both the air mission and the tanker would check the location of their home squadrons to determine if the event is relevant. It should be noted, that if both home squadrons are in the retrieval criteria, this event is considered an internal transfer which is excluded from one of the report presentation options.

2.8 JTLS-2025-17384 Add Capability To Pre-Plan Starting Damage

Summary of Model Change Request

A user wanted to pre-plan and approve starting damage levels for the represented forces. This was desired because the exercise was designed to start after several days of warfare had already occurred. An easy method was needed to pre-run the model, develop a proposed force damage state and have that state approved by the exercise proponent. To accomplish this task, a new capability was developed to save the current damage state of all Units and Targets in a pre-exercise run of the scenario.

Design Summary

This new capability goes through every Unit in the game and automatically creates a series of Damage Combat System orders that will recreate the exact damage in the scenario at game start. In addition, the same procedure will automatically create a series of Controller Change Target orders for every Target that has been reduced in strength during the pre-exercise run.

Basically, once the damage state of all Units and Targets has been approved in the pre-exercise run, the generation of the orders needed to recreate this damage state is initiated using the Controller WRITE INITIALIZATION FILE Order and selecting the option to "Write Damage Order Files". Once the order is executed, the orders needed to recreate the current damage state are

located in the \$JGAME/<scenario_name>/orders directory. These orders need to be processed by the Order Verification Tool (OVT) and submitted immediately after game start in the actual exercise scenario.

Details of this entire procedure are included in Section 5.1.5 of the JTLS-GO Controller Guide.

2.9 JTLS-2025-17386 Add AIS To OTHGold Messages

Summary of Model Change Request

OTH-Gold messages follow the 2000 baseline message format. This format did not include an Automatic Identification System (AIS) message record. A modification was made to JTLS-GO 6.3.6.0 during an exercise to add the AIS record following the 2007 message format. This was successfully tested with NORCCIS and with MCCIS. These modifications are to be permanently implemented in JTLS-GO.

Design Summary

If JTLS-GO has Maritime Mobile Service Identity (MMSI) or International Maritime Organization (IMO) identifiers available, an AIS record is inserted following the OTH-Gold 2007 baseline message format.

The AIS record has seven fields. Only the first two fields are filled. The remaining five fields are blank because JTLS-GO does not hold this information:

- Field 1 MMSI
- Field 2 IMO
- Field 3 Types of aids to navigation
- Field 4 Navigation status
- Field 5 Type of electronic position Fixing device
- Field 6 Ship type/Cargo Type
- Field 7 Draught

2.10 JTLS-2025-17389 Add JSON Data, Reply Capability To JXSRs Reply Types

Summary of Model Change Request

The JXSR can send data replies using several different format specifications, including CSV, XML, and binary. A common format consumed by an increasing number of simulation clients is JSON. This data format is very similar to XML, but uses different symbols for data marking.

Enabling JSON-formatted data replies from the JXSR will not only benefit newer JSON feeds, but will advance the development of the JTLS-GO WHIP 2.0 and will support future consumers of JTLS-GO simulation data.

Data requests like this will not require maintaining a record of changes in data from one update to the next. Rather, the reply will contain the current values of only the attributes requested. There is no need for tracking what each client previously received.

Design Summary

The JXSR was modified to accept requests for object data in the JSON format, and send JSON-formatted replies back to the requester in the same fashion as all other XML or binary requests. It was also modified to drop the details of the request after the reply was sent, so no history of data to a specific client is retained.

2.11 JTLS-2025-17393 JLVC Fusion Tool

Summary of Model Change Request

JTLS-GO requires the ability to accept and inject an Order of Battle Services (OBS) XML file from the Joint Training Tool, in order to populate the JTLS-GO scenario with an order of battle, as well as export an OBS XML file from JTLS-GO back to the Joint Training Tool.

Design Summary

The JLVC Fusion Tool has been implemented as a standalone tool within JTLS-GO, which imports an OBS XML file in order to create a JTLS scenario database.

3.0 SOFTWARE TROUBLE REPORTS

Software Trouble Reports (STRs) describe software code errors that have been discovered by JTLS-GO users or developers and have been corrected.

3.1 JTLS-2025-17242 DDS ASC Unit's Air Defense Calculation Added

The DDS Automatic Supply Calculation for Air Defense specific supply usage was missing.

The calculation for Air Defense supply usage was implemented.

3.2 JTLS-2025-17244 Attack Package Order Field Constraint Value

The Manage Attack Package order has a field that populates with all attack packages that satisfy two constraints: the listed packages are on the same side as the WHIP that sends the order, and no packages are listed with a timing option attribute of "SWARM".

The second constraint does not function and all packages on the sending WHIP side are listed.

The field of the Manage Attack Package order that populates with the desired packages had an error in the XML syntax. When an enumerated value is used in the XML of the field constraint, the value must appear in the XML as the named enumeration value ("SWARM"), not as the integer value. In this way the JXSR is able to properly associate the corresponding attribute of each package to the enumeration value in the constraint. The XML syntax was corrected.

3.3 JTLS-2025-17246 Airbase Runway Repairs

An Airbase TUP has a Mean Time to Repair, but has zero for Concurrent Runway Repair Capability. It will not repair any runways.

The TUP should have values greater than zero for both Concurrent Runway Repair Capability and Mean Time to Repair, or they should both be zero.

If Concurrent Runway Repair Capability is greater than zero, and the TUP has a value of zero for Mean Time to Repair, the model will crash if the runway is cut. Error 200 already exists and catches this situation.

If Concurrent Runway Repair Capability is zero and it has a value greater than zero for Mean Time to Repair, nothing happens. It is an inconsistency and will now be reported with new Warning 1219.

3.4 JTLS-2025-17249 Faction Merge Cannot Comply Message

When sending an order to merge two Factions, the Controller will receive a "Cannot Comply" message stating that the two Factions to do not have the same prototypes. The message lists

index numbers of the prototypes, but does not display the actual values of the prototypes that do not match.

The value of the prototype has been added in addition to the index numbers.

The name of the order that the Controller sent has also been added to the subject line of the Cannot Comply message. It was previously missing.

3.5 JTLS-2025-17250 Disable Map Zooming When Drawing Tool Active

When the Geo Region or standard drawing tools are active, zooming in during mid-draw will freeze the tool and cause it to prematurely finish and save too early. This can lead to a null pointer exception when retrieving unfinished shapes or regions from the region manager.

Zooming in the Map, when either the Geo Region or standard drawing tools are active, is now disabled. Zooming is enabled once the drawing tools are deactivated.

3.6 JTLS-2025-17253 Transferred Helicopters Not Assigned To Ship

A helicopter squadron was ordered to transfer to a ship. The squadron was not naval qualified. When the transfer mission arrived at the ship's location, it did not adopt the ship as the squadron's homebase. The ship moved away and left the squadron behind in the sea.

As a general rule, non-naval qualified aircraft are not permitted to land on naval vessels. Rotary-wing aircraft are excepted from this rule. The model does not reject orders that direct non-qualified rotary wing aircraft to land on a naval vessel. The non-qualified rotary wing squadron arrives at the ship, but is not home based there.

The logic failed to account for this situation fully and did not assign the ship as the new homebase for the transferred squadron. This error also generated a logic error. The code error was corrected to assign rotary-wing aircraft to the ship, whether the squadron is naval-qualified or not.

3.7 JTLS-2025-17255 Zero JEDI Crashing SDC

A JDS Protocol (JDSP) squadron update contained a zero JODA Entity Data Identifier (JEDI), meaning it was sent before the unit had been initialized with the JDSP, which caused the Scenario Data Client (SDC) to crash.

The model should not be sending updates before an object has been initialized with the JDSP. However, if the situation exists and the error is not found in testing, the SDC should be crash-proofed for the situation. The necessary code modifications have been made to ignore a create, update, or delete packet with a zero JEDI.

A second error involving an error print had three format specifications, but only two format arguments. Because the third, missing, argument was printed on the following line, the additional format specification was removed for the problem line.

3.8 JTLS-2025-17257 Convert JTLS-GO 6.2 Database Under JTLS-GO 6.4 Fails

A user installed JTLS-GO 6.4 and attempted to convert an existing JTLS-GO 6.2 database to JTLS-GO 6.3 in preparation to continue the process to convert to the required JTLS-GO 6.4 format. The process failed the JTLS-GO 6.2 to JTLS-GO 6.3 conversion.

The conversion from the JTLS-GO 6.2 to 6.3 required the addition of a Satellite Aircraft Target Class (ATC). The Version Conversion Program 6.3 (VCP63) converts a 6.2 formatted database to 6.3 formatted database. The procedure reads in the repository63 defined Aircraft Target Class data and adds all ATC data that starts with the characters "SAT." to the converted database. Once this is done, any satellites in the JTLS-GO 6.2-formatted database are given one of the new Satellite ATCs.

When executing the VCP63 procedure under a JTLS-GO 6.4 account, there is no existing repository63 database and the procedure crashes.

To fix this problem, the VCP63 procedure under JTLS-GO 6.4 account was simplified. It does not attempt to create any of the Satellite ATCs. Any satellites in the JTLS-GO 6.2 database are given the Index 1 ATC.

The VDD indicates that once the conversion to JTLS-GO 6.4 is complete, the database team should use the JTLS-GO 6.4 Migration and Synchronization Tool to move any satellite-related ATCs from repository64 into the newly-created database.

In reviewing the Version Conversion Program 6.4 (VCP64), it was found that much of the VCP63 code, which was not needed in VCP64, had not been removed. For efficiency the unneeded code used to find satellite ATCs was removed.

3.9 JTLS-2025-17258 OPM Does Not Properly Print Parameter

The database parameter TUP MAX MOVE HOURS PER DAY holds an integer from 1 to 24, indicating the number of hours a unit that uses the TUP can move in every 24-hour period. The new Online Player Manual (OPM) always prints out a value of 0 Seconds.

The print code assumed that the database parameter was a percentage of a day that the unit could move, not the number of hours. The OPM print statement was corrected to print out the integer value.

While looking through the code, it was discovered that the old OPM TUP parameter code was still in the code base, even though it was never called. The old routine was also deleted from the code base.

3.10 JTLS-2025-17260 Air Mission Package Bad Egress Route

If the user enters an Air Mission Package order without an ingress or egress route, the attack missions build an egress route after their Fire Weapon task that includes a move to the coordinates 0, 0.

This issue was introduced when Air Mission Package routes were allowed to use Air Control Mean (ACM) routes. When the attack mission's tasks are formed, the attack mission determines there is no defined Package route, so it creates its own route back to the rendezvous point. The problem was that the automatically-created route did not properly specify that this automatically-generated route was not an ACM route. Because this was not specified, the attack mission processed the automatically-generated route incorrectly, leading to the addition of the Move to point 0,0.

Once the automatically-generated route is properly identified as a transit route and not an ACM route, the model properly established the attack mission egress route.

3.11 JTLS-2025-17263 BDA Report Totals Missing Combat System Names

The Player Battle Damage Assessment (BDA) report tallies all Combat System losses inflicted by ground units (via Lanchester combat), explicit artillery and missile attacks, and air strikes within a defined area. The totals section at the bottom of the report listed the loss tallies, but omitted the Combat System names.

The message template referenced the incorrect data elements, so that only the total number of systems lost were printed in the BDA report. The template was corrected to include both the Combat System names and total losses for each.

3.12 JTLS-2025-17265 DDSC Location Field MGRS "Y" Character

A user reported that DDSC location fields did not allow MGRS locations that contained a "Y" character.

The valid characters for the location cell editor were hard-coded, and did not include the character "Y". For future ease of modification and to be consistent with other cell editors of the DDSC tables, the valid_chars_location property is added in the dds.properties file that contains the character "Y".

The applicable screen definition files were modified to specify their location editor's valid-chars attribute as the valid_chars_location. The hard-coded code in the location cell editor was taken out so that the cell editor uses the valid-chars specifications in the screen definition files instead.

3.13 JTLS-2025-17266 OBS DIS Code Table Filtering Empty Values

In the OBS tool under the DIS code table, users can filter the table by right-clicking on the column header and selecting/deselecting values to display on the table. However, users cannot filter column values where the values are empty.

Users can now select "Undefined" under the column header filters and have the table display rows where the value at that column is empty or blank.

3.14 JTLS-2025-17270 Upgrade Node.js Runtime

The Node.js LTS runtime needed to be upgraded to the latest stable version.

The Node.js LTS runtime was upgrade to version 22.17.1.

3.15 JTLS-2025-17271 TPFDD IMT Screen Spreadsheet Non-Operational

The order spreadsheet capability to alter or manage several existing TPFDD events was not working.

Two problems were uncovered:

- The WHIP was not properly filling the spreadsheet when an optional field that could contain a unit name was empty.
- The spreadsheet was attached to the Unit_Info IMT screen. It was supposed to be attached to the TPFDD IMT screen

Both issues were corrected.

3.16 JTLS-2025-17273 Block Mobility Tasks For Non-Mobility Missions

Only Mobility missions can perform the following tasks:

- Pickup Supplies
- Pickup Units
- Insert/Extract HRUs
- Insert/Extract Air Missions

It should be impossible to give these tasks to non-Mobility Missions.

A new constraint was added to the Manage Air Mission Task order, to stop a user from giving these tasks to a non-Mobility Mission.

3.17 JTLS-2025-17275 Cannot Add Insert/Extract Task To Mobility Missions

The Manage Air Mission Task order did not have an option to add an Insert or Extract task to a Mobility mission.

The order was changed to allow the user to add a set of Insert/Extract Mission tasks to a Mobility mission's task list.

3.18 JTLS-2025-17277 Order Spreadsheet Location Field Not Clearable

The location field in the order spreadsheet could not be cleared of a location entry, when the field was not a mandatory field for the order.

The location field was updated to know when a location field is optional, and to allow the user to clear the field when empty and has a location value.

3.19 JTLS-2025-17278 TUPs Added To JLVC Fusion Tool

The JLVC Fusion Tool (JFT) did not have the capability to create Tactical Unit Prototypes (TUPs) to facilitate the building of ground-based units.

Changes were made to the JFT to read the lists of entities and create TUPs. An individual TUP was created for each unit on the OBS XML file.

3.20 JTLS-2025-17280 AC.WEIGHT Parameter Corrections

Mobility Missions should not be able to Pickup/Extract a mission that is flying aircraft with an AC.WEIGHT of zero.

A Controller was not able to change the AC.WEIGHT of an Aircraft Class.

A few changes have been made for this STR.

- A Player cannot fly a Mobility mission to Pickup/Extract another air missions that is flying Aircraft with an AC.WEIGHT of zero. The entire mission will be canceled if it cannot pick up the mission as its primary task. The single task will be canceled if the Mobility mission has another primary task that it is capable of completing.
- A mission will not be picked up by a Mobility mission if the AC.WEIGHT of the mission exceeds the carrying capacity of the Mobility mission. The task will be destroyed, and both the mission and the Mobility mission will move to the next task. A message will be added to the mission report of the mission attempting to be picked up and the Mobility mission.
- AC.WEIGHT has been added as modifiable field to the Set Aircraft Data order.
- AC.WEIGHT has been added to the OPM pages.

3.21 JTLS-2025-17279 UAV Landing On Naval Unit Issues

While testing unmanned rotary-wing aircraft tasked from ground (non-squadron) units, several issues were uncovered pertaining to naval landing locations:

- An air mission order was submitted with a naval unit specified as a Return Location. The
 mission ignored the naval unit and returned to its launching unit when the mission was
 complete.
- A Change Mission Parameter order was submitted to an active mission to change its Return Location to a submarine. The mission incorrectly accepted the change and landed on the submarine when the UAV mission was complete.
- A Manage Air Mission Tasks order was submitted to an active mission to add a route. The
 new route specified a naval unit as a Ground Location to refuel. The route was incorrectly
 rejected because the UAV aircraft was not naval-qualified.

By convention, rotary-wing aircraft are permitted to land on naval units that are helicopter-capable or aircraft carriers, and need not be naval-qualified. Most UAV aircraft are modeled as rotary aircraft. They have zero takeoff and landing distance requirements. Note that rotary/UAV aircraft are permitted to recover at virtually any unit type, but may not go on alert, refuel/rearm, or ground wait at a ground unit or at a support unit.

The first issue, where a naval unit Return Location was ignored in any air mission order, was caused by a code error in the routine that initializes the common mission attributes before launching. After fixing this error, additional logic was necessary in the routine that validates the naval recovery unit for UAVs to allow only helicopter-capable ships or carriers as a Return Location.

This new logic also corrected the second issue with the Change Mission Parameter order to prevent UAV missions from landing on unsuitable naval units (i.e. submarines).

The third issue, involving the Manage Air Mission Tasks order, was caused by an error that checks the suitability of the specified naval unit in the new route. The logic was not allowing rotary-wing aircraft to ignore the naval-qualified requirement. This error was corrected.

A fourth issue was uncovered in the routine that validates a recovery unit for a rotary mission originating from a squadron. Logic was missing to reject a ground or support unit if the unit had a different aircraft type assigned. The error was corrected.

3.22 JTLS-2025-17281 Added More Specific Location Data To IIR

The existing Imagery Interpretation Report (IIR) message contains only location information that should be shown in the centroid of the collection area. Users have indicated that this guidance makes the current IIR message useless. Specific location information is needed for the detected objects.

The following objects can be detected when collecting information within a specified Directed Search Area (DSA):

- Units
- Targets
- Air Missions on the ground
- Abandoned Combat Systems

The current guidance allows us to report these objects, but Units, Air Missions on the ground, and abandoned Combat Systems are only reported as the type of equipment that was detected, and there is no information concerning the unit to which the equipment belongs. This makes it impossible to report any specific location information and maintain the formatting rules for the IIR.

On the other hand, the location of the detected targets can easily be added to the report and maintain the IIR format rules. This was accomplished and now the location of all detected targets are included in the message.

While implementing this correction, it was noted that the photographic damage interpretation data was not included in the English version of the IIR message. It was included in the United States Message Text Format (USMTF) version of the IIR message. This problem was also corrected.

3.23 JTLS-2025-17283 JXSR Publications For WHIP Map/Sitrep

When closing a Map or Sitrep frame in the WHIP, the JXSR publications for each component would not terminate as shown in the JXSR publication log in the Web Services Manager. This caused multiple connection leaks with the JXSR as multiple publications were still active when not being used.

JXSR publications will now be properly deactivated when the user closes the frame. The JXSR publication log will no longer display the active connections when the Map/Sitrep frames are closed.

3.24 JTLS-2025-17287 Integrate Order Menu Into WHIP Top Level Menu

The WHIP menu which contains the orders, quick order, IMT tables, and context sensitive actions available on the WHIP was reworked to make the IMT tables and order menus separate files. This was too cumbersome for configuration control, and the decision was made to revert the order menus and reintegrate them into the main menu file.

Orders were reintegrated into the main menu file, the XML Schema Definition (XSD) for the main menu was updated, and the verification of the menus was updated for the new format.

Because the main menu XSD now contains the format for the order section, the separate XSD for order files was obsolete and removed.

3.25 JTLS-2025-17289 Air Mission Routes Stuck On Display

When opening an air mission order panel with an established air route or utility route displayed on the map, sometimes closing the window too quickly will result in the order route being stuck on the map even after the window has closed.

This is due to a race condition, where the order route is still being drawn on the map and since the window was closed too quickly, it still thinks the order panel is still open.

Exiting an air mission order panel quickly even before the route is being drawn now overrides the route drawing procedure to exit and not be drawn on the map.

3.26 JTLS-2025-17290 JXSR XML Packet Request Serialize Data Types

The JXSR will serialize the data for each structure in an XML packet request. However, for vector data structures, the JXSR simply returns "NULL".

The JXSR logic determines the data type used for each attribute of the objects in a reply for an XML request. However, the vector data type was excluded from the set of possible data types the JXSR considered. The code was modified to allow vectors.

The JXSR was not handling all data types allowed for items of vector attributes. Code was missing for properly serializing the enumeration data type. This code was added to the JXSR and all data types for vector items are serialized properly.

3.27 JTLS-2025-17291 Improve SDC Startup Time

The SDC takes a long time to populate the Postgres database with JODA download data when started.

No programmatic way was found to speed up the database population on a start. However, by switching the SDC tables to be non-logging, which prevents data recovery in case of a system error, the database population time could be reduced by 40%. Because the SDC is dynamic data, and can be repopulated at any time from a running game, the development team does not feel that logging is required for these tables. The script to create the SDC tables now creates them as non-logging tables.

Equally important, the ICP allows the creation of multiple SDC instances by Force Side, which allows distributing the job of populating the database. Using an SDC for each Force Side, and non-logging tables, greatly reduced initial database population time during testing. The advantages of using multiple SDC instances has been added to the *JTLS-GO Technical Coordinator Guide*.

A minor error was discovered when running a single SDC for all Force Sides. The SDC was designed to disable all constraints during the initial database population in order to improve performance, and reestablish the constraints afterwards. Due to the error, this was not being done, and the error has been fixed.

While performing the timing test with multiple SDC instances, it was noted that only a single object filter file exists that is shared by all SDC instances. This was deemed inadequate and the ICP and SDC Filter Interface were modified to support a separate filter file for each SDC.

3.28 JTLS-2025-17294 USMTF LOGSITREP Rollup Missing Weapon Counts

The USMTF version of the Logistics Sitrep (LOGSITREP) rollup report included the weapon supply categories by total weight, instead of the total quantity of each weapon type on-hand within the chain of command.

Based on the 2004 USMTF LOGSITREP specifications, the weapon supply category weights section was replaced by a weapon counts section: Current, Unavailable, and Total. The English version of the roll-up LOGSITREP already includes the weapon counts.

Some general cleanup of both reports was accomplished.

3.29 JTLS-2025-17296 Controller-Owned OPAREA Crash

The DDS allows the user to create an Operations Area (OPAREA) owned by the Controller. This causes a crash, as the model was never intended to have an OPAREA owned by the Controller.

The DDS incorrectly allows an OPAREA to be owned by the Controller, but it cannot be fixed during this release cycle, because the database schema cannot be changed until the next major release. The following two patches were implemented to ensure the illegal situation cannot occur in any user scenario:

- A new Error was added to the SVP, indicating that the database contains an OPAREA that
 is assigned the Controller as the owning Force Side. If the database generates this Error,
 the database team must either delete the OPAREA or change the ownership to one of the
 Force Sides.
- Because it is possible that users are already running a scenario with this error, but that
 has not caused a crash yet, a second patch has been implemented. When the model
 reads in the database, if it encounters an OPAREA with its owning Force Side set to
 Controller, the model will generate a Logic Error and change the ownership of the OPAREA
 to Force Side 1.

3.30 JTLS-2025-17298 Stop Abundance Of Range Item Updates

The model was producing almost 80,000 range updates per day. This is a huge load on the system.

The model produced a range item update if a new range was computed that was different than the old range by 1 meter. The model is now initialized to only send out range item updates if the change is more than 75 meters.

Because this is data, and it is impossible to change the format of the database, the parameter MIN.RANGE.ITEM.UPDATE was created as a non-configuration-managed data parameter. The model initializes this parameter, but the Controller can change the parameter to any desired value during game play.

3.31 JTLS-2025-17299 WHIP Filters Can Be Created With Illegal Characters

The WHIP restricts the user from renaming existing Filter or View files using any of the following symbols:

!@#\$%^&*(){}[]<>:;"'\/~`'?.

However, a user could create a file with any of those illegal symbols, and the WHIP would accept it.

The user is now prevented from creating and naming Filter or View files that have any of these illegal symbols in the name. This way, the naming convention can be consistent throughout the whole file lifecycle, including creating and renaming.

3.32 JTLS-2025-17300 WHIP Filters STARTUP_VIEW Naming

The WHIP disallowed the user from modifying the STARTUP_VIEW.view file or creating any new Filter or View files with that name. However, if a user created a Filter or View name starting with "STARTUP_VIEW", following by a period (".") and any characters after it, the WHIP will not allow the user to modify it, as it thinks that file is the original STARTUP_VIEW file. Additionally, the WHIP allows the user to rename an existing file as that name.

Any user-created Filter or View files that begin with "STARTUP_VIEW." can now be modified, as the WHIP will now recognize it as a user-created file.

Additionally, the user can no longer rename an existing Filter or View file as "STARTUP_VIEW".

3.33 JTLS-2025-17303 Update JTLS-GO Library Dependencies

JTLS-GO library dependencies require regular updating.

The following libraries used by JTLS-GO were updated:

DataTables

3.34 JTLS-2025-17304 ELS Target Category Name Data Format Error

The ELS static file was used by the ELS to access some data parameters which were not otherwise available. In this file, the names of Target categories were printed to this static file during execution. However, the format only allowed names up to 20 characters in length, whereas Target category names are allowed to be up to 25 characters long.

The code to write the ELS static file was changed in both the SIP and the CEP to write out the full 25-character names.

3.35 JTLS-2025-17307 Better Hypersonic Flight Profile

After watching the hypersonic weapon flight profile on a C4I device, several improvements were made to the hypersonic weapon profile.

A better computation for the boost phase-linked parabola algorithm was developed.

3.36 JTLS-2025-17309 Order Menu Files Missing Reference To Utility

The WHIP uses menu files to control which orders were accessible by the user. Some of the orders in these menus used utility panels for filling information on multiple objects. For consistency and ease of use, all of the referenced utilities should have been listed in the menu file. One utility was not listed in the menus which accessed the Mobility Mission order.

The utility holding the Mission Insert Extract List was newly added to the Mobility mission as part of JTLS-GO 6.4. It was used to implement swarms of air missions. To correct the omission, this utility was added to all of the menus which access the Mobility Mission order.

3.37 JTLS-2025-17310 ROE IMT Quick Button Retrieval For HRUs Empty

The Rules of Engagement IMT table for selected HRUs appeared to be empty.

The retrieval request used an incorrect object type value. The static vocabulary definition for the HRU object type that the IMT uses was corrected to use the updated value.

3.38 JTLS-2025-17311 Update Self Signed Certificate Organization

The Self Signed Certificate process was referencing old organization details when signing certificates.

The Self Signed Certificate process now references "Valkyrie Enterprises LLC, Pacific Grove, CA."

3.39 JTLS-2025-17313 External Update Order Integer Field

The External Update order allowed the Controller to modify properties of objects which were controlled by an external model, such as JCATS, GESI, or MUSE. In the order panel, one of the

fields was used to specify a change to the Owning Model. The panel allowed the Controller to set this field to be an integer. It should have contained a list of names of valid external models.

The order panel was modified to use an enumeration to fill the order field for External Model. That field was only allowed to be set to a limited number of model names. These were defined in the static vocabulary file. This change resulted in a visible list of model names in the order panel.

3.40 JTLS-2025-17314 New Auto Correction For TPFDD Error 707

SVP Error 707 informs the user that a squadron unit has arrived before its assigned home base. The user can choose to open up the squadron table and either the naval Unit, airbase, or FARP tables to modify the arrival times of the problem unit and its home base. A quicker auto-correction has been implemented.

The new auto-correction modifies the arrival time of the error squadron unit. It changes the Squadron Unit's TPFDD time to one minute after the arrival of the Home Base Unit.

3.41 JTLS-2025-17316 Operate Pipeline Task Logic Error

If a unit is given a task to operate a pipeline, the model generates a logic error when determining if the unit is close enough to start operating the pipeline.

The code attempts to determine if the radius of the unit told to operate the pipeline overlaps the radius of the source pipeline node. Nodes have no radius. The model worked properly, but the logic error should not have been generated under this circumstance.

The code was changed to specifically specify that the radius of the node was zero. Thus the unit radius may cover the exact location of the pipeline source node.

3.42 JTLS-2025-17319 Hypersonic Missile Cannot Be Air-Launched

Hypersonic weapons should be able to be launched from aircraft in a manner similar to cruise missiles, torpedoes, and ballistic missiles.

The code was fixed to allow hypersonic weapons to be launched from aircraft.

While fixing the code, several other problems were uncovered where hypersonic weapons were not properly considered. All missile-related code now properly allows the use of hypersonic weapons.

3.43 JTLS-2025-17320 Cannot Assign Missile To SSM Can Fire Set

If a missile is currently not assigned to any SSM Can Fire Set, it is impossible for the missile type to be assigned to an SSM Can Fire Set during game play.

The code and order were fixed to allow any Surface Kill-capable Missile to be assigned to an SSM Type Can Fire Set.

3.44 JTLS-2025-17322 Fire Control Sensor Not in JDS Protocol

A sensor usage type of Fire Control was added with the JTLS-GO 6.4.0.0 release. The representation of this usage type was not properly added to the JDS Protocol (JDSP), making data from the JODA inconsistent with that held by the CEP.

The new Fire Control enumeration was added to the JDSP. This constitutes a protocol change, involving the generation of new protocol libraries for use by JODA clients and servers. In addition to the JDSP change, the static vocabulary file which is used to translate from enumerated indices to text was also updated to include the new sensor usage type.

3.45 JTLS-2025-17323 SDC Simulation State Table Not Populating

With JTLS 6.4.0.0, a Classification was added to the Simulation State object within the JDS Protocol. The classification is a structure within the JDSP that contains a three-character value and a longer character value. Within the SDC database, the data columns were being declared as integer, causing a failure to insert the records.

Within the SDC code generation stylesheet, structures are explicitly handled by case. This means when a new structure is added to the JDSP that the stylesheet is updated to handle the structure and its attributes. This was done inconsistently for the new Classification structure, treating the two attributes in most places as text, but treating them as integers in the database creation script. This error was fixed and the database creation script properly recognizes the two attributes as being text.

3.46 JTLS-2025-17324 PSYOP From Airborne Broadcast Non-Operative

Leaflets dropped on a unit caused PSYOP effects, but Broadcast Jammers on board an aircraft did not work.

There was an error properly assigning the type of an effects tag that covered grids each time an air mission moved. Once fixed the PSYOP worked fine.

3.47 JTLS-2025-17327 SIP OPM Crash From Checkpoint

The SIP crashed when attempting to generate the OPM from a checkpoint rather than game start.

A new parameter was added to the CEP for range items. When reading in the data from the checkpoint, the new parameter existed in the ASCII target files, but was not being read in properly when the SIP was reading in target ASCII data. The new parameter "DUMMY.REAL" was added in several places as a placeholder, because the SIP does not actually use any of the RANGE ITEM data.

3.48 JTLS-2025-17328 Dependency Software Upgrades

Some of the dependency libraries were identified as outdated and subject to various security vulnerabilities.

The following set of dependency libraries was upgraded in order to address identified security vulnerabilities:

- script/html/js/jquery-3.5.1.js
- script/html/js/jquery-3.5.1.min.js
- lib/java/lib/commons-io-2.14.jar
- lib/java/lib/xstream-1.4.21.jar
- lib/java/lib/json-20250517.jar

All of these open source libraries are identified in the JTLS-GO Open Source Acknowledgment.

3.49 JTLS-2025-17329 Naval Route Redundant JXSR Update Requests

The WHIP would request JXSR updates for naval and formation routes whenever users would display naval or formation routes in the WHIP filter panel. A user could request to display formation routes in the filter panel, but this would keep triggering JXSR update requests from the WHIP for naval units as well when they are not really needed.

The JXSR update request logic was separated for naval and formations routes. Now the WHIP will only request an update from JXSR naval routes when naval units alone are displayed from the filter panel. In contrast, the WHIP will only request an update from JXSR formation routes when formations units alone are displayed from the filter panel.

3.50 JTLS-2025-17330 Exercise Log Order Contains HTML tags

When a Set Load Assignment order is sent to the Exercise Log, the resulting automaticallygenerated order entry contains HTML tags that are unnecessary for the user to see.

The code was changed to avoid printing out the HTML tags.

3.51 JTLS-2025-17332 TBMCS ATO Parser AMSNLOC Location Points

The AMSNLOC record for a mission in the ATO is intended to provide a tasking location for a mission. If a name is given in field 3 of this record, and points are also provided, the points are ignored by the Parser in favor of the provided name. If the name is a valid airspace in the ACO, the mission will receive its proper tasking location.

However, if the name is unknown in the ACO, the location points included at the end of the AMSNLOC record are ignored and the tasking for the order will include that name, rather than the points. The CEP does not know that name, so an error is produced in the Parser and the Translator for the mission's tasking.

The ATO Parser for TBMCS ATOs was modified to include the location points from the AMSNLOC record whenever the field 3 name was provided, but did not reference a valid ACO airspace. The points are gathered and injected as a new airspace for the mission to use as a tasking location.

3.52 JTLS-2025-17337 Hypersonic Missiles Not On WHIP Map

After launching a hypersonic missile, the missile icon did not show in the WHIP map. The entry for the new missile type was missing in the WHIP's map filter configuration file.

The new HYPERSONIC missile type was added to the map filter configuration file, and the missile icon now displays on the map.

3.53 JTLS-2025-17338 ATO Parser Errors Report With ACO Errors

The ATO Parser reports Errors and Warnings it detects while reading the ACO and ATO. When a catastrophic error is detected, the Parser exits without writing a progress log or an Errors/Warnings report.

The ATO Parser was modified to make its final report of Errors/Warnings and its progress log prior to terminating.

3.54 JTLS-2025-17339 JLVC Fusion Tool Various Fixes

Various problems were encountered during testing of the Order of Battle Service (OBS):

- 1. An ArrayIndexOutOfBoundsException was thrown when translating a JTLV unit name to a JTLS short unit name.
- 2. The symbols table compares all characters when comparing between OBS and JTLS symbols.
- 3. The symbols table only calculates 1:1 matching when trying to match OBS and JTLS symbols.
- 4. The DIS code table is formatted to read from SIP-generated DIS code files.
- 5. The DIS code table only partially matches JTLS entities labeled as Ship Unit Prototypes (SUPs).

These problems were corrected in the following manners:

1. An array index was incorrectly calculated, which caused the index to be greater than the length of the character sequence. The calculation has been fixed.

- 2. The symbols table now only compares symbols at indices 1,3,5,6,7,8,9.
- Allow matching of one symbol to many symbols between the OBS and JTLS symbols.
- 4. The format was changed so the DIS code table reads from DDS-generated DIS code files.
- 5. The table was modified to partially match OBS entities with DIS codes, beginning with 1.3 or 1.4.

3.55 JTLS-2025-17340 TBMCS ATO Parser ACM Start & End Point

The ATO Parser reads ACMs from the ACO. Some of the ACMs can have a collection of location points. The GEOLINE airspace, for example, typically has more than one point, and the start and end point cannot be the same. When the start and end location points are the same, the corresponding ACM is actually a POLYGON. The Parser removes the final point of the GEOLINE, and the corresponding ACM is retained as a GEOLINE.

The desire is to have the corresponding ACM converted to a POLYGON and leave the points intact.

The Parser was modified to save all points of a GEOLINE airspace that has equal start and end points, and to convert the corresponding ACM into a POLYGON.

3.56 JTLS-2025-17341 TBMCS ATO Parser Empty MTGTLOC Warning

The Parser may read a "-" dash for the NET or NLT fields of a MTGTLOC record. When this happens, it reports an error for the times for the NET and NLT fields for attacking the associated target. The time is empty because the field is empty, and the resulting time passed to the Translator is also empty, but the warning is still reported.

The Parser was modified to check for a "-" dash symbol when processing either of these fields. When a dash is provided, the Parser will assume no value is given. In this case the error will not be reported.

3.57 JTLS-2025-17342 TBMCS ATO Parser Air Mission MTGTLOC Records

The ATO Parser processes GTGTLOC records for air missions, but does not consider MTGTLOC records for air missions. If any MTGTLOC records are contained within the records of an air mission, the Parser ignores them.

The Parser was modified to process all MTGTLOC records contained within the record set for any air mission.

3.58 JTLS-2025-17343 WHIP Data Update Interval Modifications

The JXSR was providing updates to requests from the WHIP for various objects too frequently, using excessive computing capacity.

The update interval for the WHIP's subscribed objects with the JXSR service was modified to lessen the overall frequency that the JXSR services requests.

3.59 JTLS-2025-17345 ACM Order File Name Includes Parentheses

The ATO Translator builds JTLS-GO orders for each Air Mission and ACM order that is included in the ACO and ATO. Whenever an object has a name that includes forbidden characters, the Translator must substitute those characters with a underscore "_" character. This substitution is only needed for the object when the file name for the corresponding object is written; Within the simulation, the object should keep its name as provided because it may be referenced by various other objects in the ATO.

However, the Translator is allowing the parentheses ("()") characters to be used in the file name for ACMs. The corresponding order files are created and are acceptable by the CEP, but, they cause a error in the Synapse if the user tries to delete them. They cannot be removed from the server without manual intervention.

The Translator was modified to substitute an underscore for ACMs for every parentheses symbol in the file name of the associated ACM order. Without changing the name of the ACM, the order for the ACM may still be written according to the proper naming rules.

3.60 JTLS-2025-17347 Satellite IMT Spreadsheet Remove Option

The Manage Satellite order allows a satellite to be removed from the game. The Satellite Information IMT needs an order spreadsheet capability to remove more than one satellite simultaneously.

The order spreadsheet capability was added to the Satellite Assets IMT to allow multiple satellites to be removed from the game simultaneously.

3.61 JTLS-2025-17349 Invalid SUP Displayed In Emitter Sitrep

The SUP in the Sitrep window for an emitter located on a naval unit was incorrectly displayed as a numerical value instead of the textual name.

The Emitter section of the WHIP Sitrep Configuration file contained an improper row definition for the emitter's associated SUP. The error was corrected.

3.62 JTLS-2025-17350 Allow Satellite Field Entry From Map

The Controller cannot select a satellite from the map or the IMT when filling out a Manage Satellite Order. This should be a WHIP capability.

The order panels for both the Manage Satellite and Satellite Fire Weapon orders were changed to allow Map, list and keyboard entry for selecting the satellite to which the order applies.

3.63 JTLS-2025-17352 Rename Overlapping Subroutine Names

There is a strict rule within all Simscript source code directories that the names of the files are the first three characters of the first three words in the routine name. This rule was broken for the ORDER SET COMBAT ARMS TYPE (ordsetcom.sim) and ORDER SET COMMUNICATION CENTER (ordsetcc.sim) routines and the ORDER SHOW COMBAT ARMS TYPE (orsshocom.sim) and the ORDER SHOW COMMUNICATION CENTER (ordshocc.sim) routines. This made it difficult to quickly find the routines when at the Operational Assessment Test.

Note: It is Ellen's opinion, that this STR writeup should not be included in the VDD. I have submitted the STR to track the routine and file naming changes. There was no changes in the model capability. Management should decide if this sTR should or should not be included in the VDD.

The four routines names and their resulting file names are changed as follows:

ORDER SET COM ARM ATTRIBUTE -> ORDER SET CAT ATTRBUTES

ORDER SET COMMUNICATION CENTER -> ORDER SET CC ATTRIBUTES

ORDER SHOW COM ARM ATTRIBUTE -> ORDER SHOW CAT ATTRBUTES

ORDER SHOW COMMUNICAITON CENTER -> ORDER SHOW CC ATTRIBUTES

3.64 JTLS-2025-17353 Set Communication Center Data Help Unclear

The help for the Set Communication Center order was not clear.

The order and field help was reviewed and improved.

3.65 JTLS-2025-17359 Assess Weapon Damage Against Satellites

In JTLS-GO 6.3, a new capability was added to allow the Controller to conduct an Assess Weapon Damage External Event against a satellite. The order change needed to implement this capability was not moved into JTLS-GO 6.4, but all of the model logic to do so was properly integrated into JTLS-GO 6.4

The order panel and the single routine used to interpret the Assess Weapon Damage External event were properly integrated into JTLS-GO 6.4. All other model logic had been properly integrated.

3.66 JTLS-2025-17360 Intercepted Cruise Missile Issues

When an air mission begins an intercept, a one-line entry is added to the Mission Report that records the time and aircraft type intercepted. However, when the mission intercepted a cruise missile, the cruise missile type was blank in the Mission Report.

When an air mission flying at intercept speed destroyed a cruise missile, thus ending the intercept task, the mission did not return to its ordered speed (or its cruise speed if it had no ordered speed). Instead, the mission remained at its intercept speed on the way to its next task, unnecessarily consuming excess fuel. If the Player ordered the mission to break off, the mission did return to its ordered or cruise speed.

The Mission Report message template, and the underlying routine that writes the intercept submessage, did not account for a cruise missile instead of an aircraft being intercepted. This oversight was corrected.

When the intercepted cruise missile was destroyed, logic was missing to change the mission's speed to its ordered or cruise speed. The missing logic was added.

3.67 JTLS-2025-17362 JSAT Order Crashed CEP

A satellite route order was sent to the CEP from the JSAT with a specification for 300 route points, when there were only 128 route points in the order. This caused the CEP to crash.

The calculation of the route points was abandoned early because the JSAT determined that the age of the TLE data made projecting future locations too inaccurate. This is why a route update was sent with 128 points instead of the expected 300 points.

After sending the bad order, the JSAT continued to produce additional future route orders with zero route points.

To correct these errors, all verification checks except the satellite name are now performed. The satellite name cannot be checked because the JSAT does not stop to update its JODA knowledge after creating a new satellite. This is not an issue because this check is also performed by the CEP. The order sending logic was also rearranged so that the proper number of route points is sent with the order, and when the TLE data is considered obsolete route generation stops and the user is informed via an error message.

3.68 JTLS-2025-17363 JSAT Always Fails First Order Injection

The first time the JSAT GUI is used to send satellite orders to the CEP, it fails because it does not have a complete download from the JODA. This is because the JODA connection is not attempted until the first sending of orders.

The JSAT service code was changed so that now, when the JSAT starts, it attempts a JODA connection in the background. If the connection attempt fails, the JSAT continues to make an attempt every 15 seconds. This way, a connection is always made if a JODA is available, so the JSAT GUI is ready to send orders as soon as the startup JODA download is complete.

The overhead of attempting a connection every 15 seconds is considered minimal for the performance of the JSAT, and the user should not notice any adverse effects when using the JSAT GUI for database inserts rather than model order inserts.

3.69 JTLS-2025-17367 DCP Java Help Menu Images Not Loading

Images were not loading in the DCP help menu, specifically under the "Using the DCP" tab.

The image paths in the HTML file were updated and the images in the DCP help menu now load correctly.

3.70 JTLS-2025-17369 Remove Generate TBMCS Spreadsheet

Several years ago, the JTLS-GO project created code to generate a Theater Battle Management Core System (TBMCS) database from an existing JTLS-GO scenario. This capable was implemented, tested, and never used. TBMCS is no longer a system of record for the Air Force. Instead, the Air Force is using a capability called C2CORE to build and manage their daily Air Control Order (ACO) and Air Tasking Order (ATO).

This unused code is no longer needed and should be removed to avoid unnecessary maintenance costs.

The Scenario Initialization Program, Alter Database Function, was changed. All code needed to generate TBMCS database initialization spreadsheets was removed from the code base. If this code is ever needed in the future, it is archived and documented within the previous JTLS-GO 6.3.6.0 release.

3.71 JTLS-2025-17372 Map Server Connection Handling Improvements

Saved Web Map Service (WMS) connections that are no longer reachable failed to open the Map Server Manager dialog window during their load.

ICP/DCP-configured Map Server connections did not preserve the order of their addition used for presentation, as they are preserved when the connections are configured in the WHIP and DDSC.

When a saved WMS connection is no longer reachable, the connection will be skipped during the load to allow the user to attempt to reconfigure the connection from the Map Server Manager dialog window.

The ICP and DCP map server connections now preserve the order of their addition, allowing users to set up how they are presented on the Map, as they are preserved for the WHIP and DDSC (presented in order of the connection addition, with the first added appearing at the top and the last at the bottom of the map layering stack).

3.72 JTLS-2025-17373 OBS Tool DIS Code Table Enhancement

The following is a list of DIS code table enhancements and fixes for the OBS tool:

- 1. COMBAT_ARM target categories should not have DIS codes in the DIS code report generated by the DDS.
- 2. JTLS Supply category entities should only match with OBS Supply Class entities and vice versa.
- 3. For 1.1 OBS entities, matching priority should be given to combat systems.
- 4. For 1.3/1.4 OBS entities, only partially match to JTLS SUPS whos last 2 digits end in 0s.
- 5. For 3.1 OBS entities (lifeforms), we should allow partial matching by first 3 digits.
- 6. The DIS code table could only filter DIS codes with one digit per category in the header filter pop up.
- 1. COMBAT_ARM target categories with DIS codes in the DIS report file are now being ignored.
- 2. JTLS supply categories will only match with OBS supply classes and vice versa.
- 3. For 1.1 OBS entity DIS codes, we now give priority matching to JTLS combat systems. If no match is found, then try to match with any target category that is not a BRIDGE.
- 4. For 1.3/1.4 OBS entity DIS codes, we try to find a full match with a JTLS SUP. If no match found, then try to find any partial match with a JTLS SUP for the first 5 digits and who's last two digits end in 0.0. If a partial match is found, just display one match and label it as SUP_PARTIAL_MATCH.

5. For 3.1 OBS entity DIS codes, check for an exact match with a JTLS combat system and label EXACT_MATCH. If no exact match found, check for a first 3 digit match with a JTLS combat system and label it PERSONNEL_MATCH. If no match is label it as CREW_MATCH.

6. Allow multi-category DIS code filtering in the DIS code table. The user can now add multiple digits per category separated by commas in the DIS code column header filter pop up.

3.73 JTLS-2025-17374 New SVP Errors/Checks for TW Missile Capable Field

All hypersonic missiles must have at least two boost phases, ballistic missiles must have one boost phase, and cruise missiles, torpedoes, and targetable weapons that are not missile-capable must have zero boost phases. There were no checks in place in the SIP to alert the database user of these illegal occurrences.

Additionally, a missile may end up with a negative altitude while moving if it is labeled as hypersonic and the distance the weapon travels per boost phase is less than 3 seconds of travel time for the weapon.

New Error 341 has been added to ensure each TW has the correct number of boost phases.

New Error 342 has been added to ensure the database user receives an error if the travel per boost phase is less than 3 seconds of travel distance. This logic has also been added to the CEP to prohibit the Controller from creating a hypersonic weapon with this erroneous data.

3.74 JTLS-2025-17379 TW.MISSILE.CAPABLE Flag Corrections

Several of the Errors and Warnings in the SVP had an auto-correction to set the "TW.MISSILE.CAPABLE Flag", or erroneously referenced the "Missile Capable Flag" in the description of the correction. An Error occurred whenever the user attempted to use the auto-correction.

The TW.MISSILE.CAPABLE parameter was previously changed from a flag to a variable. The auto-corrections have been removed because there is no TW.MISSILE.CAPABLE value of "YES". The user must now open the Targetable Weapon table to modify the TW.MISSILE.CAPABLE field to a value other than "NO". References to the "TW.MISSILE.CAPABLE Flag" have been removed.

3.75 JTLS-2025-17381 Controller Damage Combat System Personnel

The new Controller Damage Combat System order does not allow the Controller to kill personnel Combat Systems and insists that they always be evacuated. They could always be put into maintenance or always catastrophically killed, but the choice to always evacuate them did not exist.

The capability was added to the Controller Damage Combat System order.

While testing this fix, it was also noted that when a personnel Combat System was catastrophically killed using the same order, the Supply Category for Remains was not being properly created. This problem was also fixed.

3.76 JTLS-2025-17388 DDS Mine Clearing Capbility Child Table Missing Histograms

In the DDS, the child tables for the Mine Clearing Capability table were missing histograms for the Mine Clear Rate column.

"Average Time to Clear a Mine" histograms were added to the child tables in respect to the Mine Clear Rate column.

3.77 JTLS-2025-17391 SVP Warnings 1349 And 1350

SVP Warnings 1349 and 1350 were both checks referring to the field TW.MISSILE.CAPABLE. Warning 1349 was generated if TW Advanced Capability Communications Link was something other than NONE, but the TW was not missile capable. Warning 1351 was generated if TW Advanced Capability Communications Link was something other than NONE, but the TW was not a cruise missile. Both of these warnings were checking for the same issue.

Warning 1350 has been removed and is now covered by Warning 1349.

3.78 JTLS-2025-17392 Error Corrections in Basic Functionality of JLVC Fusion Tool

During a recent test of the JLVC Fusion Tool, numerous errors were found., mainly associated with the hierarchy of units in the scenario output.

In the first release of the JLVC Fusion Tool, the Force Sides generated by the tool were using the names of the countries associated with the top-level units. This was not acceptable, given that multiple units from differing countries were located at the top of a single hierarchy. The JLVC Fusion Tool was changed to use the assigned colors of the Force Sides to establish the top of the hierarchy trees.

4.0 REMAINING ERRORS

Every effort has been made to correct known model errors. All reproducible errors that resulted in CEP catastrophic software failures (crashes) have been corrected. Other corrections were prioritized and completed according to their resource cost-to-benefit relationship.

As JTLS-GO 6.4.1.0 represents a major release of new functionality, all outstanding errors have been reviewed. If the error could not be reproduced, it was considered obsolete and no longer relevant to JTLS-GO. These errors have been removed from consideration for correction at this time.

In future maintenance releases, newly uncovered outstanding errors related to JTLS-GO will be listed in this chapter, along with information regarding the extent of the error, as well as suggestions to avoid or minimize the effects of the problem.

APPENDIX A. ABBREVIATIONS AND ACRONYMS

Terms are included in this Appendix to define their usage in JTLS-GO design, functionality, and documentation.

AAA Anti-Aircraft Artillery

AADC Area Air Defense Commander

AAL Air-to-Air Lethality

A/C Aircraft

ACP Air Control Prototype
ADA Air Defense Artillery
AEW Airborne Early Warning

AFB Air Force Base

AG Air-Ground (Air-to-Ground)

Al Air Interdiction

AIM Air Intercept Missile

AIREF Air Refueling

AKL Area Kill Lethality

AMMO Ammunition

AO Area of Operations
AOC Air Operations Center

APC Armored Personnel Carrier

ARECCE Armed Reconnaissance

ARTE Air Route
ARTY Artillery

ASC Automatic Supply Calculation

ASCII American Standard Code for Information Interchange

ASW Anti-Submarine Warfare
ATC Aircraft Target Category
ATGM Anti-Tank Guided Missile

ATK Attack

ATO Air Tasking Order

ATORET Air Tasking Order Retrieve Program

ATOT Air Tasking Order Translator

AWACS Airborne Warning And Control System

AZ Altitude Zone

BADGE Bilateral Air Defense Ground Environment (used by Japan Defense Agency)

BAI Battlefield Air Interdiction
BDA Battle Damage Assessment

BDE Brigade BN Battalion

C3 Command, Control, and Communications

C3I Command, Control, Communications, and Intelligence

C4I Command, Control, Communications, Computers, and Intelligence

CA Civil Affairs

CADRG Compressed ARC Digitized Raster Graphics

CAP Combat Air Patrol
CAS Close Air Support

CAT Category

CCF Central Control Facility

CCP Command Control Prototype

CCU Controller Change Unit
CEP Combat Events Program

CMDR Commander

COP Common Operational Picture

CP Combat Power
CS Combat System

CSP Combat System Prototype

CTAPS Contingency Tactical Air Planning System

CTG Commander Task Group

CTRL Control keyboard command

DCA Defense Counter Air

DCL Digital Command Language

DDS Database Development System

DEMSDB Demonstration Standard Database

DISA Defense Information Systems Agency

DIV Division

DMA Defense Mapping Agency
DoD Department of Defense

DOS Days of Supply

DPICM Dual Purpose Improved Conventional Munitions

DS Direct Support

DSA Directed Search Area

DTG Date Time Group
EC Electronic Combat

ECM Electronic Counter Measure
ECP Engineering Change Proposal

EEI Essential Elements of Information

ELINT Electronic Intelligence
ELS Entity Level Server

EODA Entity Level JTLS Object Data Authority

ETA Estimated Time of Arrival

FARP Forward Arming and Refueling Point

FLP Fire Lethality Prototype

FLOT Forward Location of Troops
FOL Forward Operating Location

FWL Frederick W. Lanchester (originated a differential equation model of attrition)

GAL Gallon

GCCS Global Command and Control System

GRTE Ground Route
GS General Support

GSR General Support Reinforcing

GUI Graphical User Interface

HARM High-speed Anti-radiation Missile

HE High Explosive HELO Helicopter

HMMWV High Mobility Multipurpose Wheeled Vehicle

HQ Headquarters

HRU High Resolution Unit

HTML Hypertext Markup Language
HTT High resolution unit Target Type
HUP High resolution Unit Prototype

ICM Improved Conventional Munitions
ICP Interface Configuration Program

ICPLogin Interface Login Program

ID Identifier

IFF Identification Friend or Foe

IIP Intelligence Information Prototype
IMT Information Management Tool

INFO Information INTEL Intelligence

JCATS Joint Conflict And Tactical Simulation

JDA Japan Defense Agency

JDPI Joint Desired Point of Impact (formerly DMPI: Desired Mean Point of Impact)

JDS JTLS Data System

JDSP JTLS Data System Protocol JEDI JODA Entity Data Identifier

JMCIS Joint Maritime Combat Information System

JMEM Joint Munitions Effectiveness Manuals

JODA JTLS Object Distribution Authority

JOI JTLS Operational Interface
JPL Jet Propulsion Laboratory

JRSG Joint Rapid Scenario Generation (formerly JIDPS: Joint Integrated Database

Preparation System)

JSDF Japanese Self-Defense Force
JTLS Joint Theater Level Simulation

JTLS-GO Joint Theater Level Simulation - Global Operations

JTOI JTLS Transaction Operational Interface

JXSR JTLS XML Serial Repository

KIA Killed In Action

KM Kilometer

KNOTS Nautical miles per hour

LA Lethal Area

LAN Local Area Network

LAT Latitude

LB Login Build (JTLS order type)

LDAP Lightweight Directory Access Protocol

LDT Lanchester coefficient Development Tool

LOG Logistics

LOGIN Logistics Input
LOGREP Logistics Report

LONG Longitude

LOTS Logistics Over The Shore

LR Long Range

M&S Modeling and Simulation

MAPP Modern Aids to Planning Program

MB Megabyte

MCP Mobility Counter-mobility Prototype

MCR Model Change Request

MG Machine Gun

MHE Material Handling Equipment
MIP Model Interface Program

MOGAS Motor Gasoline

MOPP Mission-Oriented Protective Posture

MOSAIC NCSA user interface software

MOTIF X Window System graphical interface

MP Maneuver Prototype

MPP Message Processor ProgramMSC Major Subordinate Command

MSG Message

MTF Message Text Formats

MUREP Munitions Report

MUSE Multiple Unified Simulation Environment

NCSA National Center for Supercomputing Applications (University of Illinois)

NEO Noncombatant Evacuation Operations

NFS Network File Server

NGO Non-Governmental Organization

NIS Network Information Service or Network Information System

NM Nautical Mile

NTSC Naval Telecommunications System Center

OAS Offensive Air Support

OBS Order of Battle Service (formerly UGU: Unit Generation Utility)

OCA Offensive Counter-Air

OJCS Organization of the Joint Chiefs of Staff

OMA Order Management Authority
ONC Operational Navigation Chart

OPM Online Player Manual

OPP Order Preprocessing Program

OTH Over The Horizon

OTH Gold Over The Horizon message specification

OTH-T Over The Horizon-Targeting
pD Probability of Detection
pE Probability of Engage

pH Probability of Hit
pK Probability of Kill
PKL Point Kill Lethality

POL Petroleum, Oil, and Lubricants

POSIX International operating system standard based on System V and BSD

PPS Postprocessor System
PSYOPS Psychological Operations
RAM Random Access Memory

RDMS Relational Database Management System

RECCE Reconnaissance (air missions)

RECON Reconnaissance (ground missions)

REGT Regiment

RNS Random Number Seed ROE Rules Of Engagement

RPT Report

RSP Reformat Spreadsheet Program

SAL Surface-to-Air Lethality
SAM Surface-to-Air Missile

SAM/AAA Surface-to-Air Missile/Anti-Aircraft Artillery

SC Supply Category

SCP Simulation Control Plan
SDB Standard Database

SEAD Suppression of Enemy Air Defense

SIMSCRIPT Simulation programming language (product of CACI, Inc.)

SIP Scenario Initialization Program

SITREP Situation Report

SLP Sustainment Log Prototype
SOF Special Operations Forces
SP Survivability Prototype

SQL Structured Query Language

SR Short Range

SRP Start/Restart Program (a JTLS component)

SRTE Sea Route

SSM Surface-to-Surface Missile STR Software Trouble Report

SUP Ship Unit Prototype

SVP Scenario Verification Program

SYNAPSE Synchronized Authentication and Preferences Service

TADIL Tactical Digital Interface Link

TCP/IP Transmission Control Protocol/Internet Protocol

TEL Transporter Erector Launcher
TG Target entity attribute prefix

TGS Terrain Generation Service (formerly TPS:Terrain Preparation System)

TGT Target

TMU Terrain Modification Utility

TOE Table of Organization and Equipment

TOT Time Over Target

TOW Tube-launched Optically-tracked Wire-guided missile

TPFDD Time-Phased Force Deployment Data

TTG Target Type Group
TTL Target Types List

TUP Tactical Unit Prototype
TW Targetable Weapon

UBL Unit Basic Load UIM/X GUI builder tool

UNIX POSIX-compliant operating system

UNK Unknown

UOM Unit Of Measure

USA United States Army (U.S. and U.S.A. refer to United States and United States of

America)

USAF United States Air Force
USCG United States Coast Guard
USMC United States Marine Corps

USMTF United States Message Text Format

USN United States Navy

UT Unit entity attribute prefix

UTM Universal Transverse Mercator

VIFRED Visual Forms Editor

VMS Virtual Memory System

VTOL Vertical Take-Off and Landing aircraft

WAN Wide Area Network

WDRAW Withdraw

WEJ Web Enabled JTLS

WHIP Web Hosted Interface Program

WIA Wounded In Action

WPC Warrior Preparation Center

WPN Weapon WT Weight

WW Wild Weasel

XMS XML Message Service

APPENDIX B. Version 6.4.1.0 DATABASE CHANGES

The following changes were made to the JTLS-GO 6.4 database:

APPENDIX C. Version 6.4.1.0 REPOSITORY CHANGES

No significant changes have been made to the structure of the JTLS-GO 6.4.1.0 repository.